Purpose: Revise Project 4 to allow the user the ability to add, change and delete assignments.

Create another class called Assignment that contains 3 properties: a string property to hold the assignment name, a double property that holds the assignment points earned, and a double property that holds the assignment points possible.

Revise the Student class to contain a property for assignments: this property should be a List<Assignment> definition so that it can hold multiple assignments for each student. Also modify the parameterized constructor so that it accepts a List<Assignment> parameter and assigns it to the property, similar to the existing parameters.

On the screen for maintaining assignments, use a DataGridView, which allows user to add, change and delete assignment data.

Project is worth 75 points.